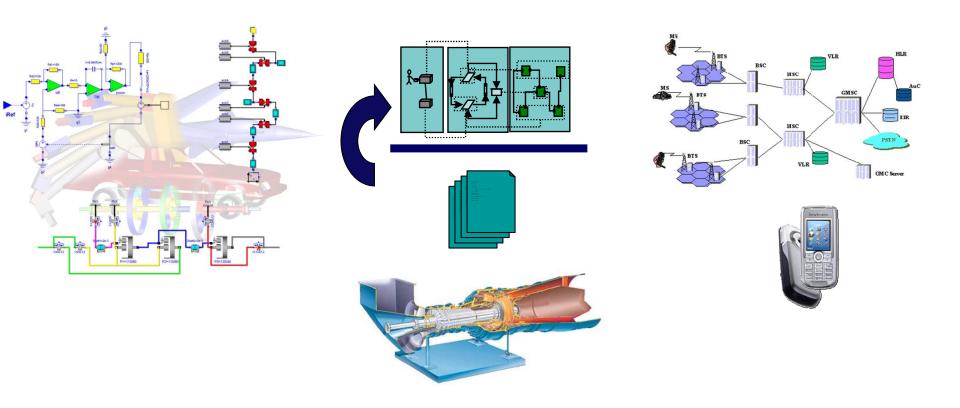
Research in Model-Based Product Development at PELAB in the MODPROD Center

Presentation at MODPROD'2017 Department of Computer and Information Science Linköping University 2017-02-07 Peter Fritzson, Adrian Pop, Lena Buffoni, Bernhard Thiele, Martin Sjölund

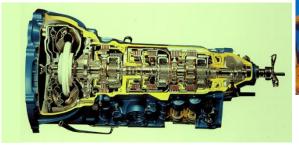


Examples of Complex Systems in Engineering

- Robotics
- Automotive
- Aircraft
- Mobile Phone Systems
- Business Software
- Power plants
- Heavy Vehicles
- Process industry





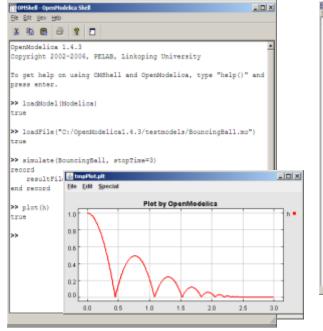


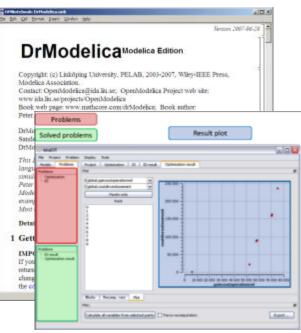




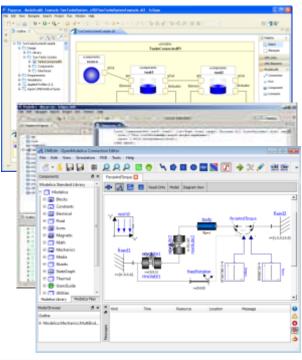
The OpenModelica Open Source Environment www.openmodelica.org

- Advanced Interactive Modelica compiler (OMC) · OM
 - Supports most of the Modelica Language
 - Modelica and Python scripting
- Basic environment for creating models
 - OMShell an interactive command handler
 - **OMNotebook** a literate programming notebook
 - MDT an advanced textual environment in Eclipse





- OMEdit graphic Editor
- OMDebugger for equations
- OMOptim optimization tool
- OM Dynamic optimizer collocation
- ModelicaML UML Profile
- MetaModelica extension
- ParModelica extension





Research

Modeling-Language Design

Model-Based Co-simulation with FMI and TLM

Model Debugging

Model-Based Fault Analysis

Multi-Core based Simulation

Embedded System Real-Time Modeling

Modeling Support Environments



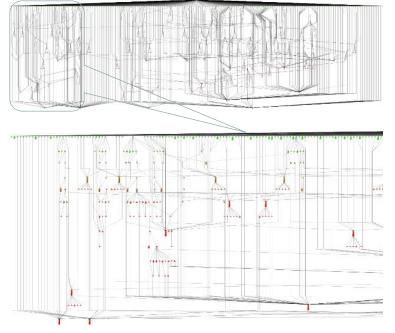
Parallel Execution Compilation to MultiCore

Mahder Gebremedhin



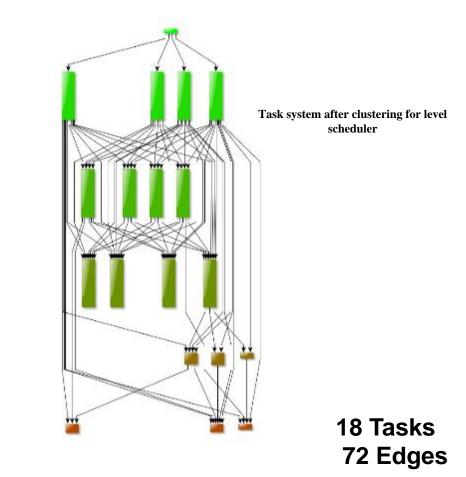
Compiling Models to Efficient Parallel Code (scheduling on multiple cores)

Modelica.Electrical.Spice3.Examples.Spice3BenchmarkFourBitBinaryAdde



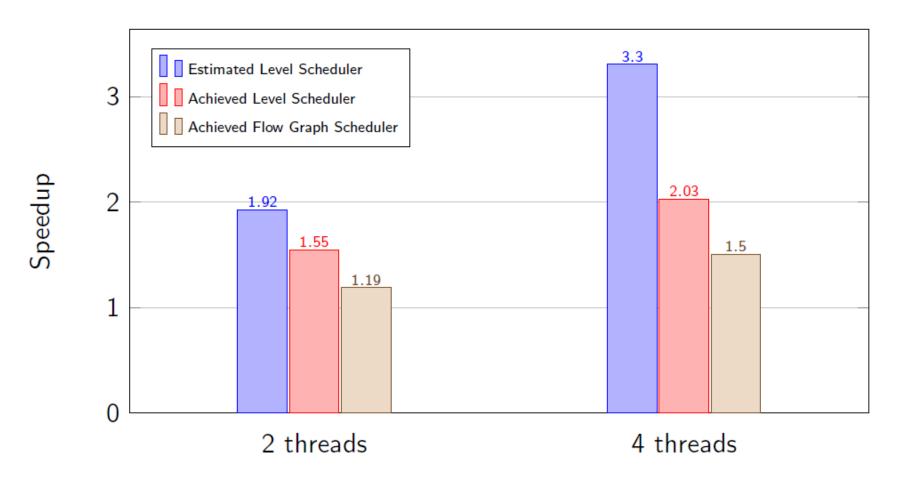
Original task system of Four Bit Binary Adder model

1122 Tasks 1360 Edges





Speedup using Dynamic Scheduling on 4-core laptop Modelica Model CaurLowPassSC





Model Debugging and Performance Analysis

Martin Sjölund, Adeel Asghar, Adrian Pop Dept Computer and Information Science Linköping University



Integrated Static-Dynamic OpenModelica Equation Model Debugger

ĺ	😻 OMEdit - Transformational Debugger			
	Variables View	Source View		
Efficient	Variables			Source Browser
	Variables Browser	Defined In Equations	Used In Equations	C:/OpenModelica/trunk/build/li/Mechanics/MultiBody/Joints.mo
handling	frame	Index Type Equation	Index Type Equation	317 // relationships between 🔺
of	Case Sensitive Regular Expression			quantities of frame_a and of frame b
-	Expand All Collapse All			318 frame b.r 0 = frame a.r 0;
Large	Variables Comment			319
-		Variable Operations		320 if rooted(frame_a.R) then 321 R rel =
Equation	🗉 body Absolutframe_a	Operations		Frames.planarRotation(e,
Systems	□ frame_a Positiod frame	solved: boxBody1.body.frame_a.R.T[1,1	= boxBody1.frame b.R.T[11] phi_offset + phi, w);	
,	🗆 R Absolutl frame		[1,xBody1.frameTranslation.frame_a.R.T[1,1]	322 frame_b.R = Frames.absoluteRotation(frame
	- T TransfoI frame	_		a.R, R rel);
	4 11			323 frame_a.f = -
	Equations View		<pre>Frames.resolvel(R_rel, frame b.f);</pre>	
Showing	Equations Browser	Defines	Depends	324 frame a t = -
Ŭ	Index Type Equation	Variable	Variable	Frames.resolv:1(R_rel,
equation	-819 regular (assignmer.a_rel	world.frame_b.f[2]	– boxBody1.frame_b.R.T[1,2]	frame_b.t); 325 else
transfor	– 820 regular (assignmolute2.a		– boxBody1.frame_b.R.T[2,2]	326 R rel =
motiona	– 821 regular (assignm…er.a_rel		- revolute1.frame_b.f[1]	Frames.planarRotation(-e,
mations	– 822 regular (assignme_a.f[2]		revolute1.frame_b.f[2]	phi_offset + phi, w); 327 frame a.R =
of a	- 823 regular (assignme_a.f[1]	Equation Operations		Frames.absoluteRotation(frame
	- 824 regular (assignme_b.f[2]	Operations		b.R, R_rel);
model:	-825 regular (seeignm e b.f[1]	- solve: -world.frame_b.f[2] = (-boxBody	1ame b.R.T[2,2] * revolute1.frame b.f[2]	328 frame_p.f = - Frames.resolve1(R rel,
	- 826 regular (assignme_b.t[2]	+ scalarize(2); {-world.frame b.f[1], -worl	rame_b.R.T[2,2]) * revolute1.frame_b.f[2]	
	-827 regular (assignme_b.f[2]		1.frame_b.f[2], -revolute1.frame_b.f[3]}	329 frame_p.t = -
	- 828 regular (assignme_b.t[2]	- inline: -Modelica.Mechanics.MultiBody.Fre_b.f[2] + 1.0 * revolute1.frame_b.f[3]}		<pre>Frames.resolve1(R_rel, frame a.t);</pre>
	- 829 regular (assignmxed.phi0		Boframe b.f[2], revolute1.frame b.f[3]})	330 end if;
	20 regular (dasigini invedipino	-	s world frame h f[2] world frame h f[2])	331 -

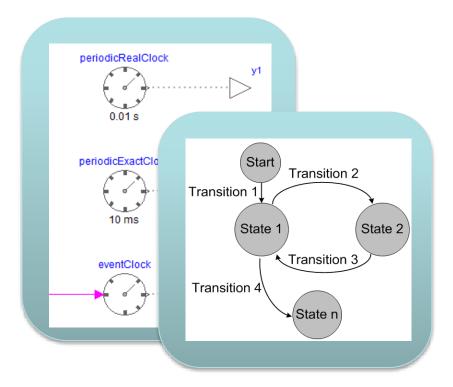
Mapping dynamic run-time error to source model position I



Research on Debugging in OPENCPS Project

Debugging of new features

- clocked synchronous models
- real-time debugging and event tracing
- graphic support for state machine debugging



Critical for efficient usability by industrial partners!



Co-simulation, FMI, Modeling Traceability, etc.

Adrian Pop, Alachew Mengist, Lennart Ochel, Robert Braun, Adeel Asghar, Arunkumar Palanisamy



Traceability Support in OpenModelica Using Open Services for Lifecycle Collaboration (OSLC)

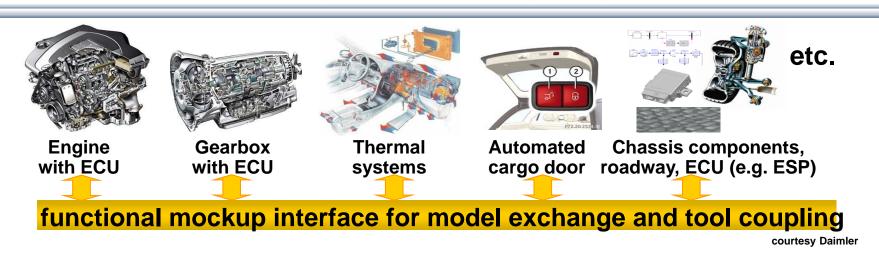
Traceability between requirements, models, and simulation artifacts

Alachew Mengist, Adrian Pop, Adeel Asghar, Peter Fritzson

See separate Talk on wednesday



General Tool Interoperability & Model Exchange Functional Mock-up Interface (FMI)



- FMI development was started by ITEA2 MODELISAR project. FMI is a Modelica Association Project now
- Version 1.0
- FMI for Model Exchange (released Jan 26,2010)
- FMI for Co-Simulation (released Oct 12,2010)
- Version 2.0
- FMI for Model Exchange and Co-Simulation (released July 25,2014)
- > 60 tools supporting it (https://www.fmi-standard.org/tools)



Enhanced FMI Co-simulation, Run-time, and Master Simulation Tool – Work in OPENCPS Project

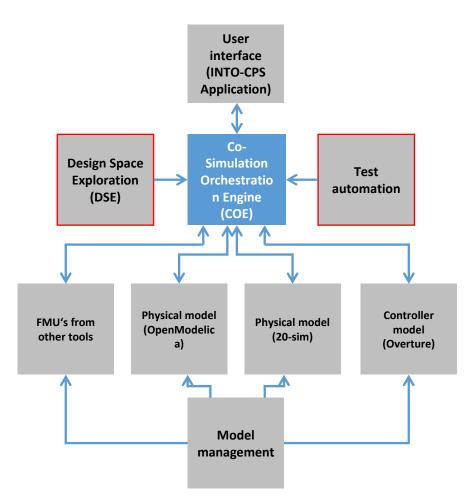
- Further **extensions** to the FMI standard to support TLM-based cosimulation including support for SKF mechanical bearing models
- Enhanced run-time for efficient co-simulation of FMUs, including FMUs from OpenModelica and Papyrus
- General Master simulation tool support for FMI







INTO-CPS: Co-Simulation Framework Vision



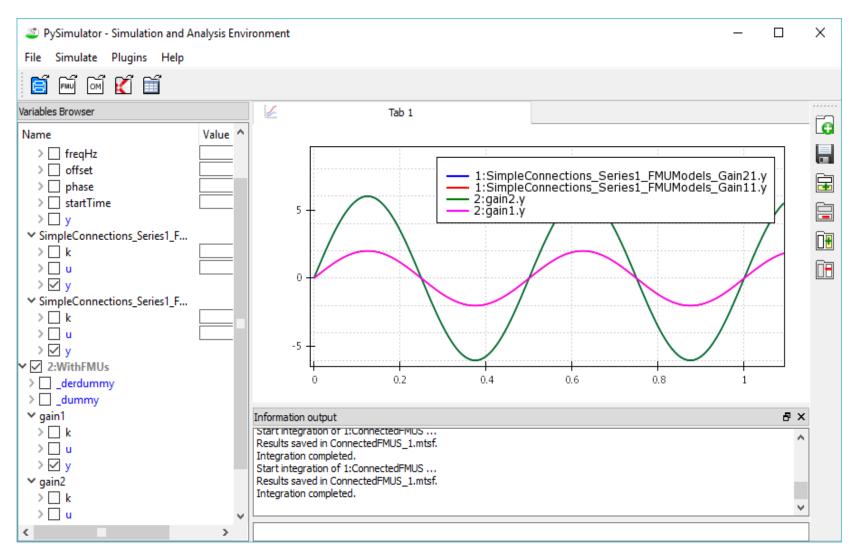


PyModSimA: Simulation of Connected FMUs

- Create a **model** containing **several FMUs** connected to each other.
- XML format is used to define connections between FMUs.
- **Connect** FMUs using the graphical user interface.

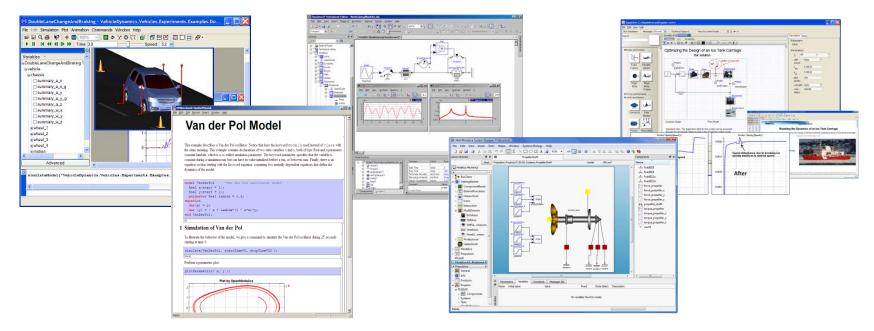
	Add FMU		
Name	Location		
Modelica_Blocks_Math_Gain1	C:/Users/adeas31/AppData/Local/Temp/OpenModelio		
Modelica_Blocks_Sources_Step1	C:/Users/adeas31/AppData/Local/Temp/OpenModelio		
<	2		
	Remove FMU(s)		
ist of Connections:			
From	То		
Modelica_Blocks_Sources_Step1	▼ Modelica_Blocks_Math_Gain1		
y (output)	▼ u (input) ▼		
	Add Connection		
From	То		
Modelica_Blocks_Sources_Step1.y	Modelica_Blocks_Math_Gain1.u		

PyModSimA: Co-Simulation of FMUs in Pysimulator



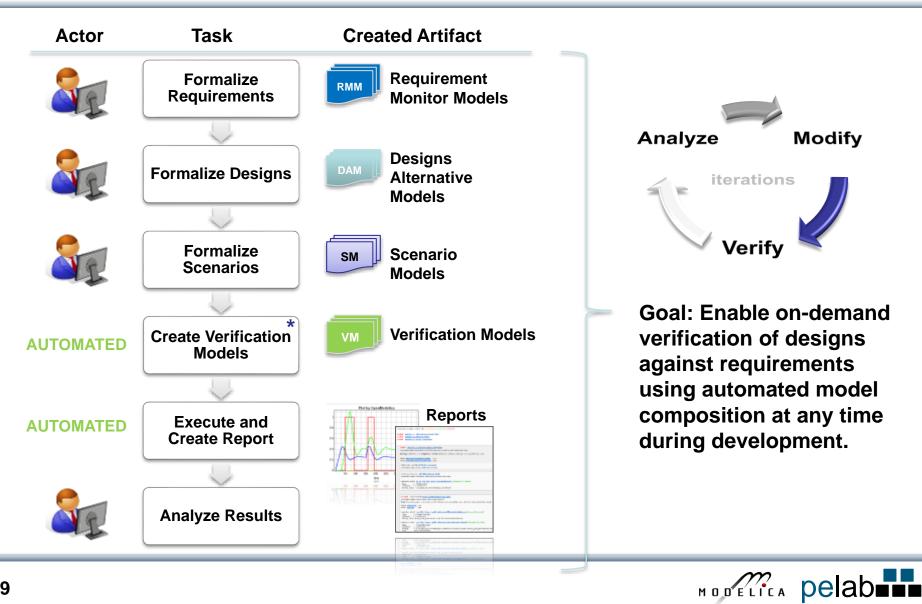
Dynamic Verification/Testing of Requirements vs Usage Scenario Models

Lena Buffoni, Wladimir Schamai, Peter Fritzson and contributions from MODRIO partners

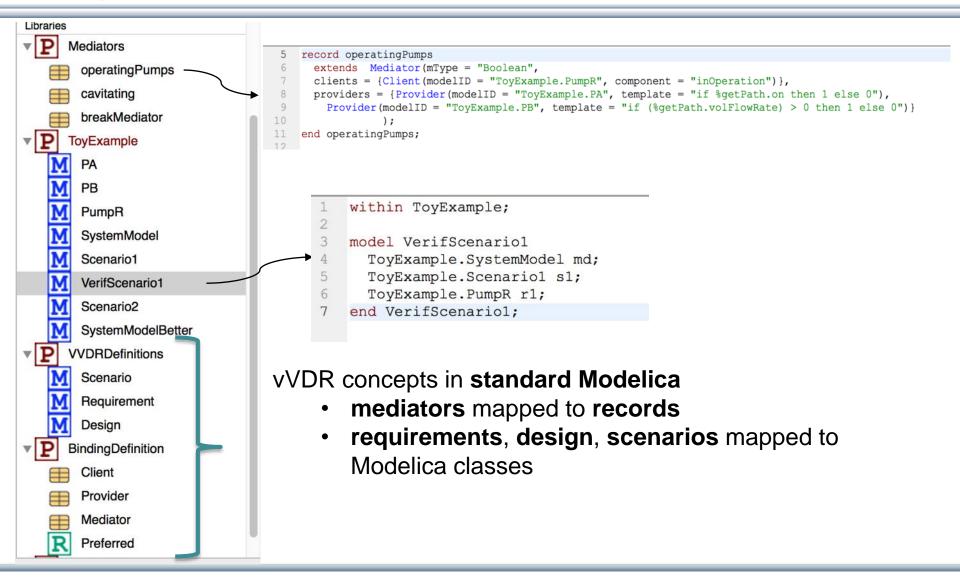




vVDR Method – virtual Verification of Designs vs Requirements

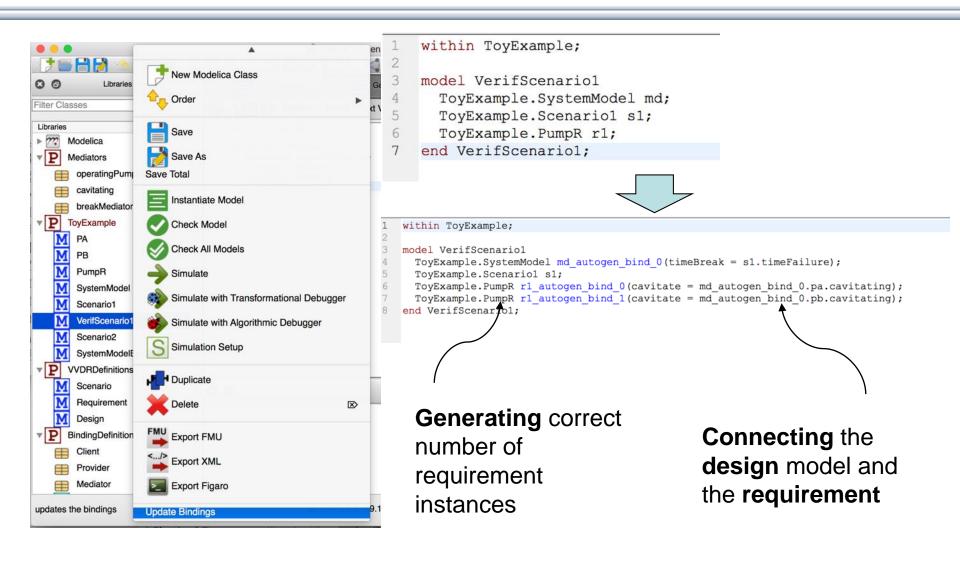


Support of vVDR in Modelica within OMEdit in OpenModelica



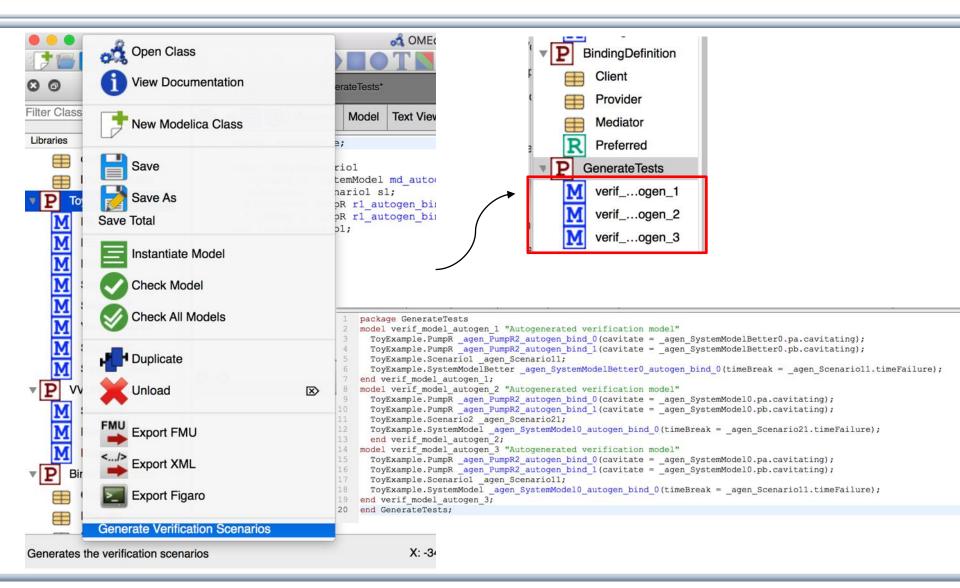


Single Scenario Generation





Batch Scenario Generation

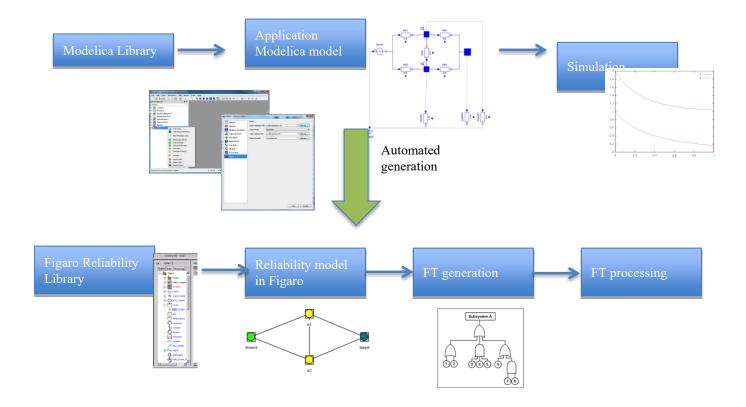




Model-based Failure Mode and Effects Analysis

(Marc Bouissou and Lena Buffoni)

- Modelica models augmented with reliability properties can be used to generate reliability models in Figaro, which in turn can be used for static reliability analysis
- Prototype in OpenModelica integrated with Figaro tool



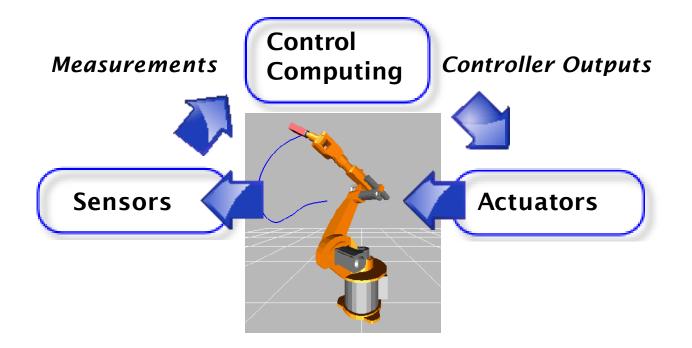


Real-time Simulation and State-Machine support in Modelica

Bernhard Thiele Dept Computer and Information Science Linköping University



Real-Time Control System Applications





Goal: Interactive Real-Time Simulations

- Human-in-the-Loop (HITL) simulators (including flight, driving, and marine training simulators),
- Hardware-in-the-Loop (HIL) simulators

Needed:

- Synchronize simulation with "wall clock" time
- Access hardware devices

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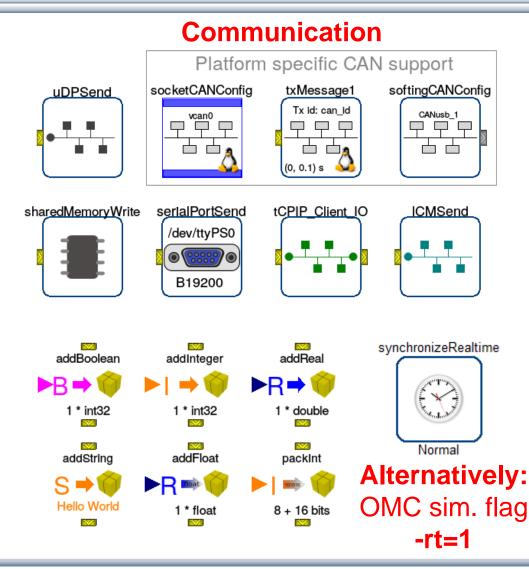


Approach: Modelica_DeviceDrivers Library (MDD)

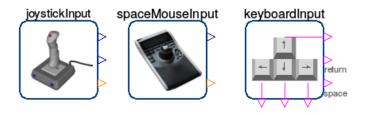
- Modelica DeviceDrivers User's Guide InputDevices Blocks 日 🛃 JoystickInput Examples KeyboardKeyInput Packaging 🛸 SpaceMouseInput Communication 🛃 KeyboardInput InputDevices Types t OperatingSystem HardwarelO InputDevices Interfaces GameController ClockedBlocks constructor Packaging destructor Communication GameController HardwarelO Ð getData InputDevices 🕨 👁 Keyboard OperatingSystem SpaceMouse EmbeddedTargets X Utilities
- Free library for interfacing hardware drivers
 https://github.com/modelica/Modelica
 DeviceDrivers
- Layered Design:
 - Block Layer: Drag & drop graphical interface
 - Function Layer: Modelica (external C) functions
 C-Code Layer: OS specific C code



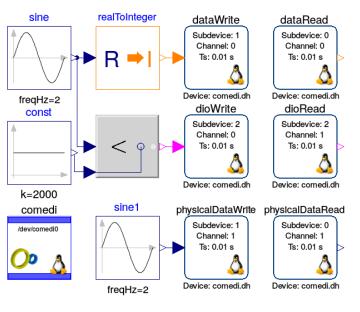
Featured MDD Blocks (Mostly Cross-Platform)



Input Devices



Hardware I/O (Linux only)





Challenge of Non-Modelica Standard Constructs

The MDD library was initially developed using the Dymola tool by Bernhard Thiele Tobias Bellmann. Support in OpenModelica poses a challenge:

- MDD is using some non-Modelica standard conforming constructs; the MDD code could be partly rewritten to be more conformant, but some constructs are essential
- Important parts of MDD are now supported by OpenModelica (thanks to Volker Waurich and others!)
- However, there remain parts which are not yet supported

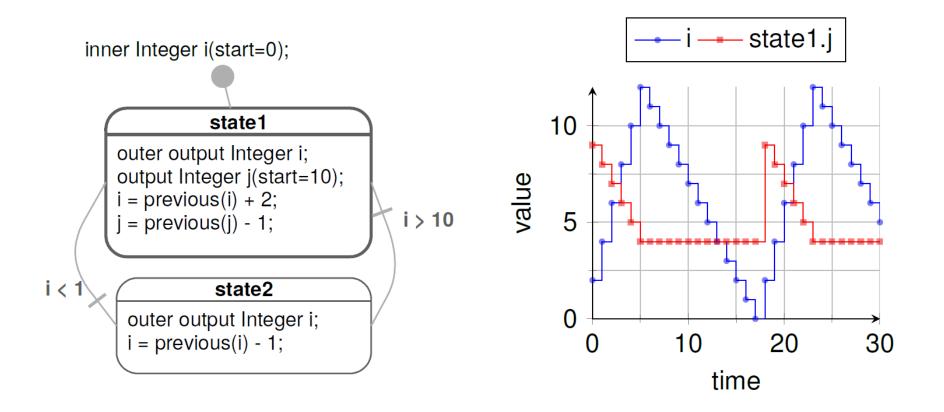


Plans for the MDD Library

- Extend MDD library coverage in OpenModelica
- Advocate OM+MDD library as low-cost and low-effort solution for interactive simulations, particularly in combination with low-latency Linux kernels (e.g. available in Linux distributions like Ubuntu)
- Further library **improvements** and extensions
- Extend the scope of MDD library to support restricted embedded systems (Martin Sjölund will discuss this later in this talk)



State Machines in Modelica 3.3: Simple Example





Modelica State-Machines in OpenModelica

- Modelica 3.3 introduced language elements for clocked (discrete-time) state machines
- State-Machine textual constructs now supported by OpenModelica (ongoing work to support graphical editing)
- Further plans:
 - Support state-machines in the *new* OMC compiler front-end
 - Efficient code-generation suitable for restricted embedded targets
 - Traceability from models to generated code fragments (support debugging of state machines, facilitate V&V activities)



Embedded Systems Real-time Control Using OpenModelica

Martin Sjölund Dept Computer and Information Science Linköping University



Modelica_DeviceDrivers: Embedded Targets

- Modelica_DeviceDrivers
- 🛛 🕕 UsersGuide
- Blocks
- ClockedBlocks
- Packaging
- Communication
- HardwarelO
- InputDevices
- OperatingSystem
- EmbeddedTargets
- ≢ AVR
- Blocks
 - Microcontroller
 - ADC
 - DigitalReadBoolean
 - DigitalWriteBoolean
 -] PWM
 - SynchronizeRealtime
- - Constants
- Examples
- ▶ X Utilities
- P Incubate

- Explicitly model the hardware available in the microcontroller.
- The library includes external objects that deal with the microcontroller constants and flags.
- The AVR package handles Atmel's ATmega microcontrollers and includes analog and digital I/O as well as real-time synchronization.



Single Board Heater System (SBHS)

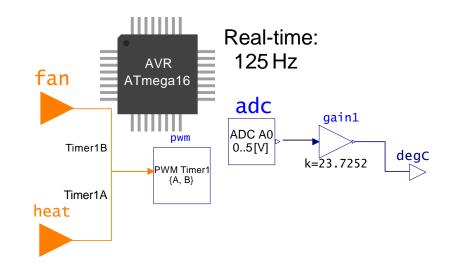
One of the AVR examples included in MDD is the *Single Board Heater System* (SBHS, <u>http://sbhs.fossee.in/</u>), which was developed by IIT Bombay and is used for teaching and learning control systems. It consists of:

- Heater assembly
- 📀 Fan
- Temperature sensor
- AVR ATmega16 microcontroller
- Associated circuitry



Modeling the SBHS

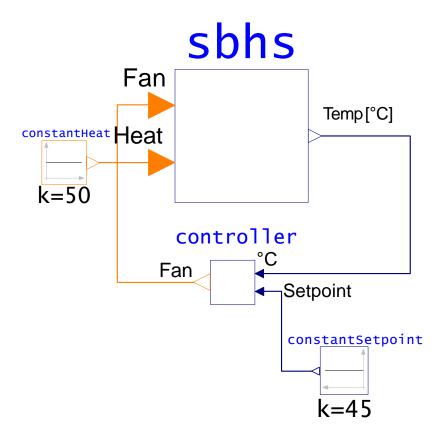
- Uses a real-time controller (here set @125 Hz).
- Uses pulse width modulation (PWM) to control the heater and fan.
- Uses an analog-to-digital converter (ADC) block to read the temperature (0V=0C, linear gain; the SBHS does the rest in hardware).
- Includes code for the LCD (not shown in the diagrams).





Controlling temperature using the fan

- The example feeds the heat assembly a constant (PWM) voltage.
- It then includes a PID controller with a fixed setpoint, trying to keep the temperature at a constant 45°C by sending a PWM signal to the fan.





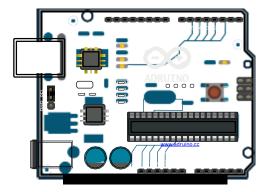
Code Generator

- Designed to support as many targets as possible.
- Supports few Modelica constructs.
- Focuses on generating good code with small footprint.
- Unsupported constructs such a linear systems are rejected.
- Reasonably predictable execution times.
- FMU-like interface (statically linked).



Target Agnostic

- No support for Atmel AVR or Arduino in the compiler.
- Compiler generates simple C code without use of OS or C library.
- Not a single malloc call, even during initialization.
- All hardware I/O and clocks is handled by the Modelica_DeviceDrivers library.





SBHS controller using MDD and the new code generator



