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Functional
Mock-Up
Interface

FMI – Current Challenges, Trends and Developments

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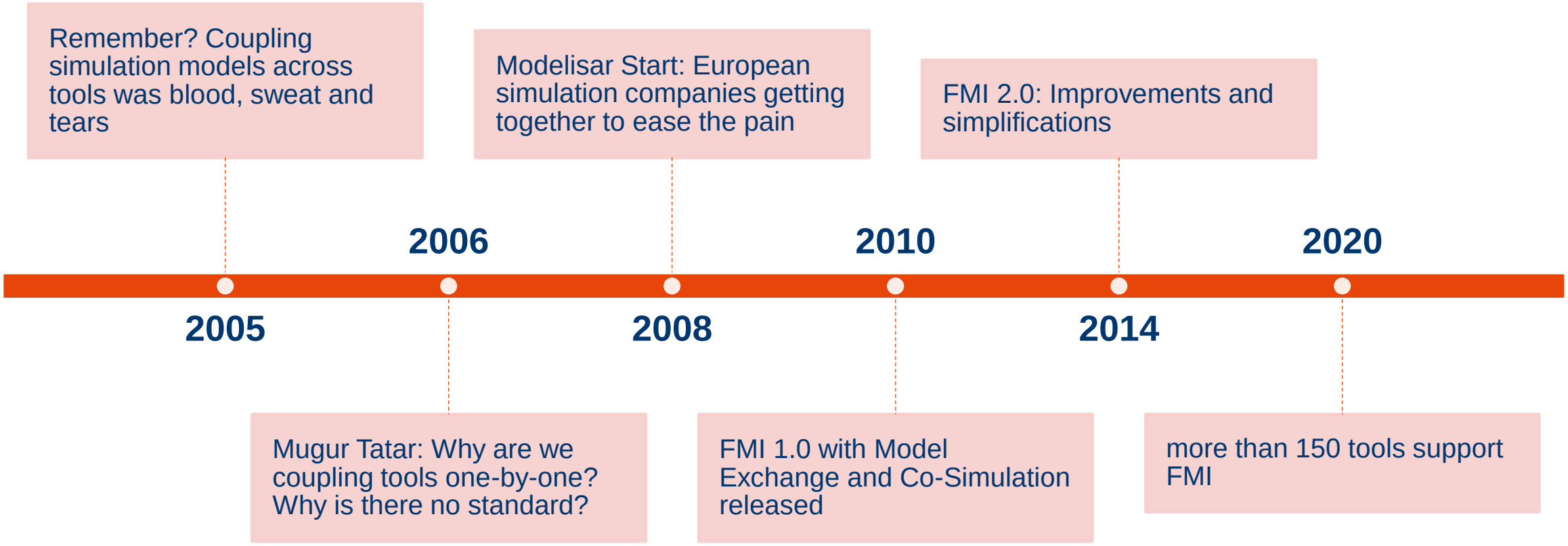
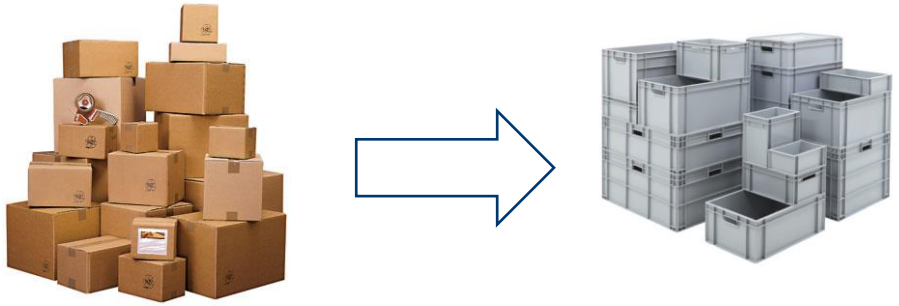
FMI: Motivation and History



FMI: Simpler „Plumbing“ for Simulation

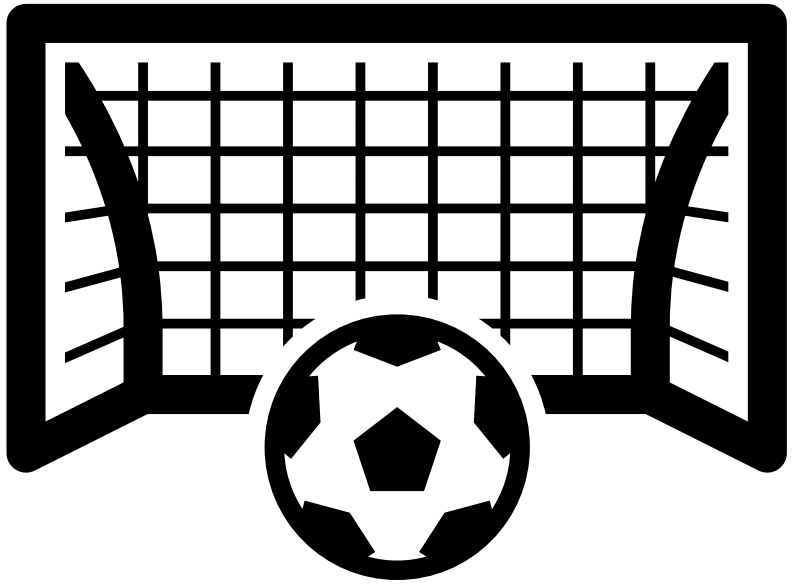
- FMI for Model Exchange:
  How to connect systems of equations (ODEs)
- FMI for Co-Simulation:
  How to connect “any” model or tool

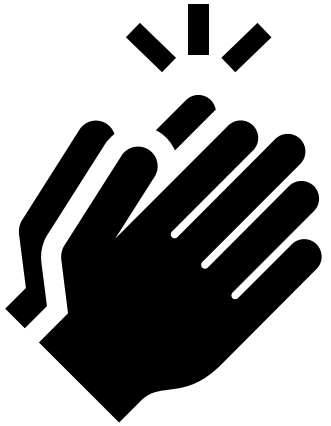
- Decouple Know-How between producers and users of FMUs
- Massive Re-use of modelling investment
- Many new use-cases are now viable
- 150+ tools now support FMI:
  See: fmi-standard.org/tools



https://fmi-standard.org/

FMI: The End?





Mission accomplished?

FMI: Motivation 2020

150+ tools supporting FMI:

- Many more users
- Many more use cases:
  - More cyber physical systems
  - Complex controller code
  - Complex communication
  - Non-numerical values
- Scaling simulations
  - (Signal) handling is getting difficult
- Mostly FMI for Co-Simulation:
  - Causing numerical issues

https://fmi-standard.org/

FMI: Motivation 2020

150+ tools supporting FMI:

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vs.

https://fmi-standard.org/

FMI 3.0: Main Improvements

- Event Mode for Co-Simulation
- Intermediate Variable Update
- Clocks
- New Types
- Array Variables
- Terminals and Icons
- FMI for Scheduled Execution
- Preparation for Layered Standards

Performance

Accuracy

New Application

FMI 3.0: Event Mode also for Co-Simulation

Use Case:

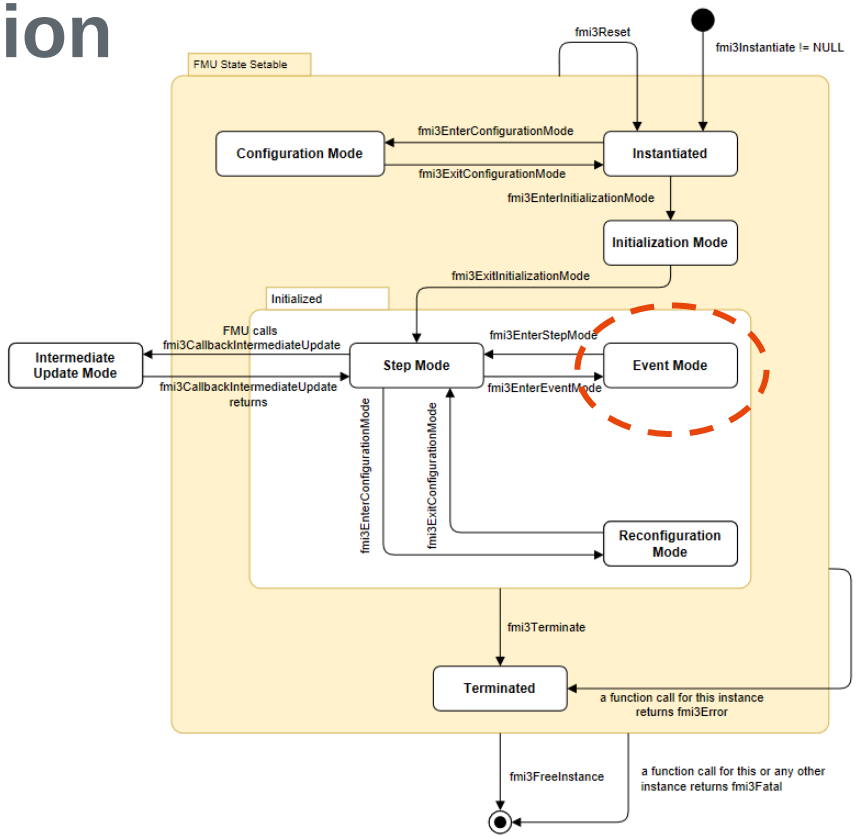
- Interrupt `fmi3DoStep()` for important internal or external events
- Exchange data with importer
- Re-initialize simulation

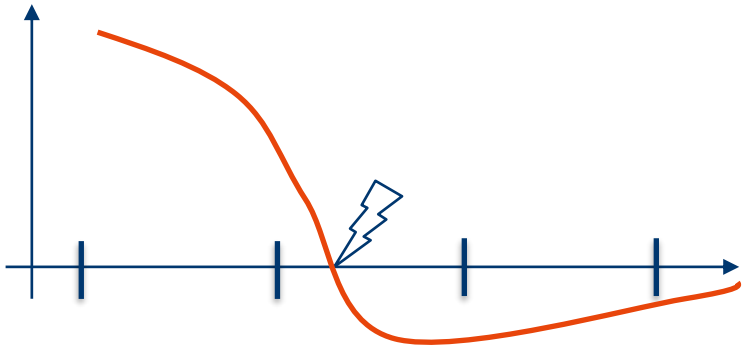
Result:

- Improve stability, efficiency and accuracy of Co-Simulation

Related:

- Early-Return from `fmi3DoStep()`
- Intermediate Variable Update





FMI 3.0: Intermediate Variable Update

Use Case:

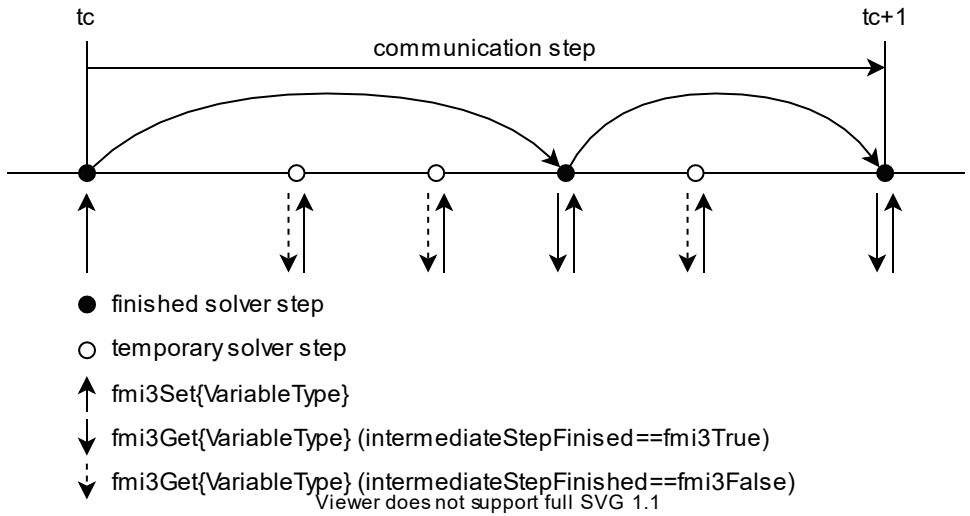
- Update inputs during Communication Step
- Allow co-simulation algorithm to interpolate inputs and outputs

Result:

- Improve stability
- Reduce solver reinitializations

Related:

- Events for Co-Simulation
- Early-Return from `fmi3DoStep()`



FMI 3.0: Clocks

Use Case:

- Synchronize events and value exchanges across FMUs avoiding differences in time computations
- Task Scheduling within and across FMUs for Scheduled Execution

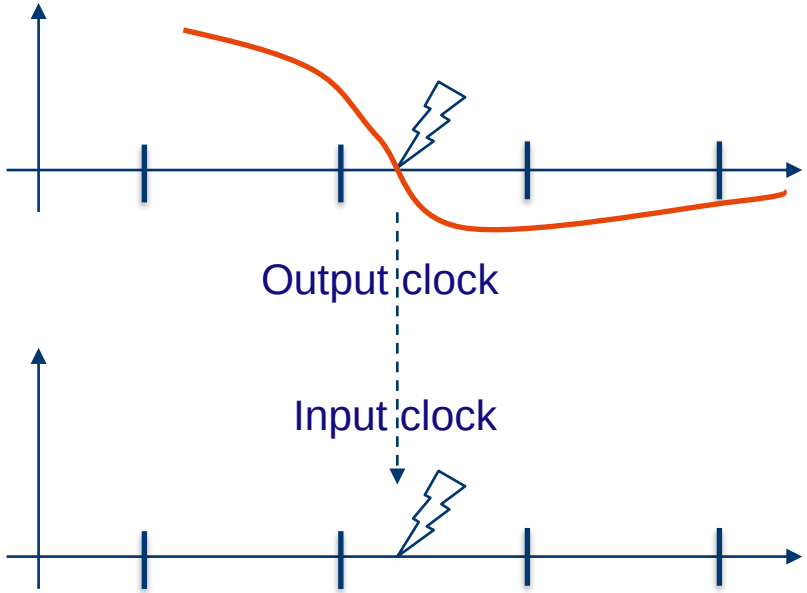
Result:

- Improve stability, efficiency and accuracy of Co-Simulation

Related:

- Event Mode
- Scheduled Execution

clock type		interval attribute
Time-based	**periodic clock**	`constant`
		`fixed`
		`calculated`
		`tuneable`
	aperiodic clock	`changing`
		`countdown`
Triggered	**input clock**	`triggered`
	output clock	`triggered`



FMI 3.0: New Types

Use Case:

- Accurate communication of internal type constraints
- Complex sensor data

Result:

- Efficient communication
- Exchange `fmi3Binary` allows non-numerical values

Related:

- Clocks

FMI 1.0/2.0	FMI 3.0	Remarks
`fmiReal`	`fmi3Float32`	Discrete and continuous variables
	`fmi3Float64`	States, derivatives, event-indicators
`fmiInteger`	`fmi3Int8` `fmi3UInt8`	Discrete variables
	`fmi3Int16` `fmi3UInt16`	
	`fmi3Int32` `fmi3UInt32`	
	`fmi3Int64` `fmi3UInt64`	
`fmiBoolean`	`fmi3Boolean`	`char`
`fmiString`	`fmi3String`	`const char*` ('\0' terminated, UTF-8)
	`fmi3Binary`	`const char*` for large data sets `mimeType` in modelDescription.xml
	`fmi3Clock`	Transport information about events

FMI 3.0: Array Variables

Use Case:

- Grouping equal interface variables

Result:

- Efficient, simplified communication
- `fmi3SetXXX`, `fmi3GetXXX` work on whole arrays

Related:

- New Types

FMI 3.0: Terminals and Icons

Use Case:

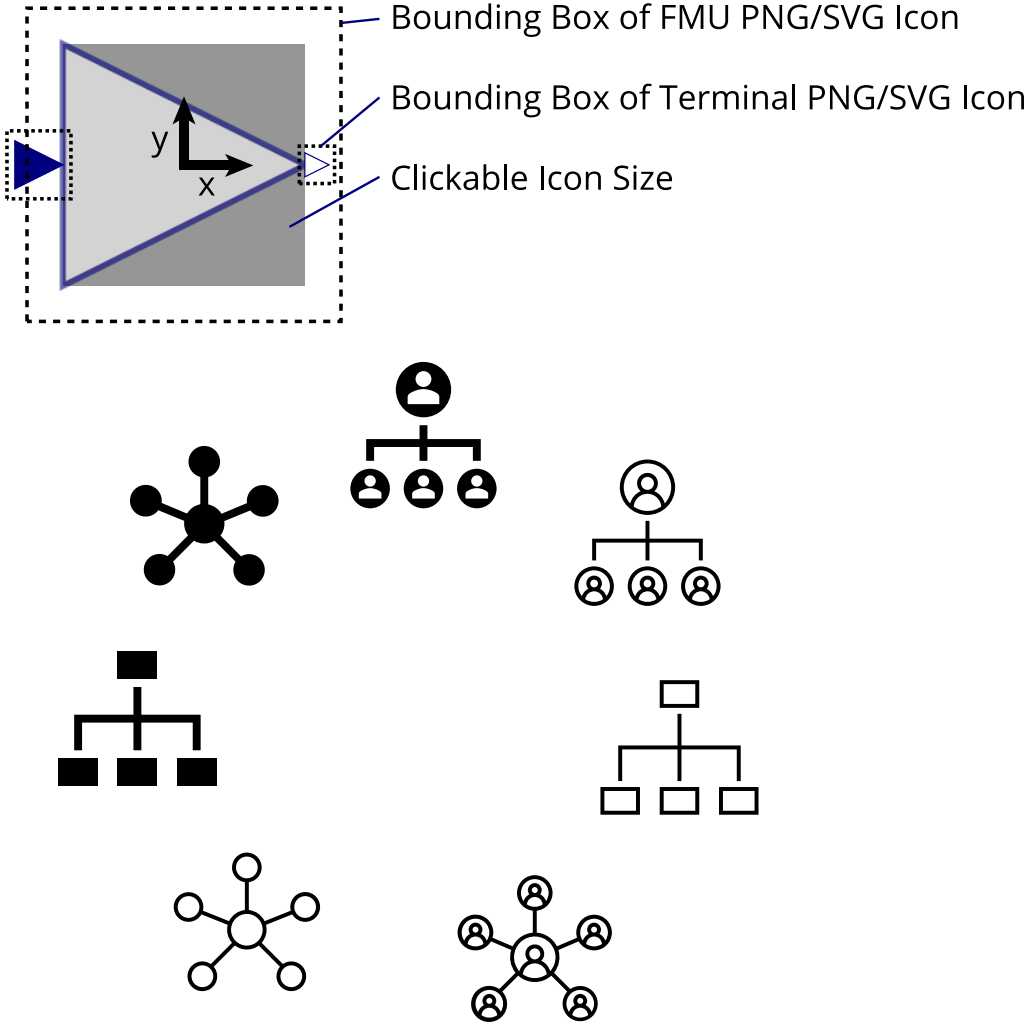
- Connect large systems correctly and graphically
- Automatically produce glue code for specific signal communications (Kirchhoff's laws, Bus structures,…)

Result:

- Semantically group signals to ease connecting compatible signals
- Graphic representations of FMUs

Related:

- Layered Standards



FMI 3.0: Scheduled Execution

Use Case:

- time-discretized plant models
- task-based controller code

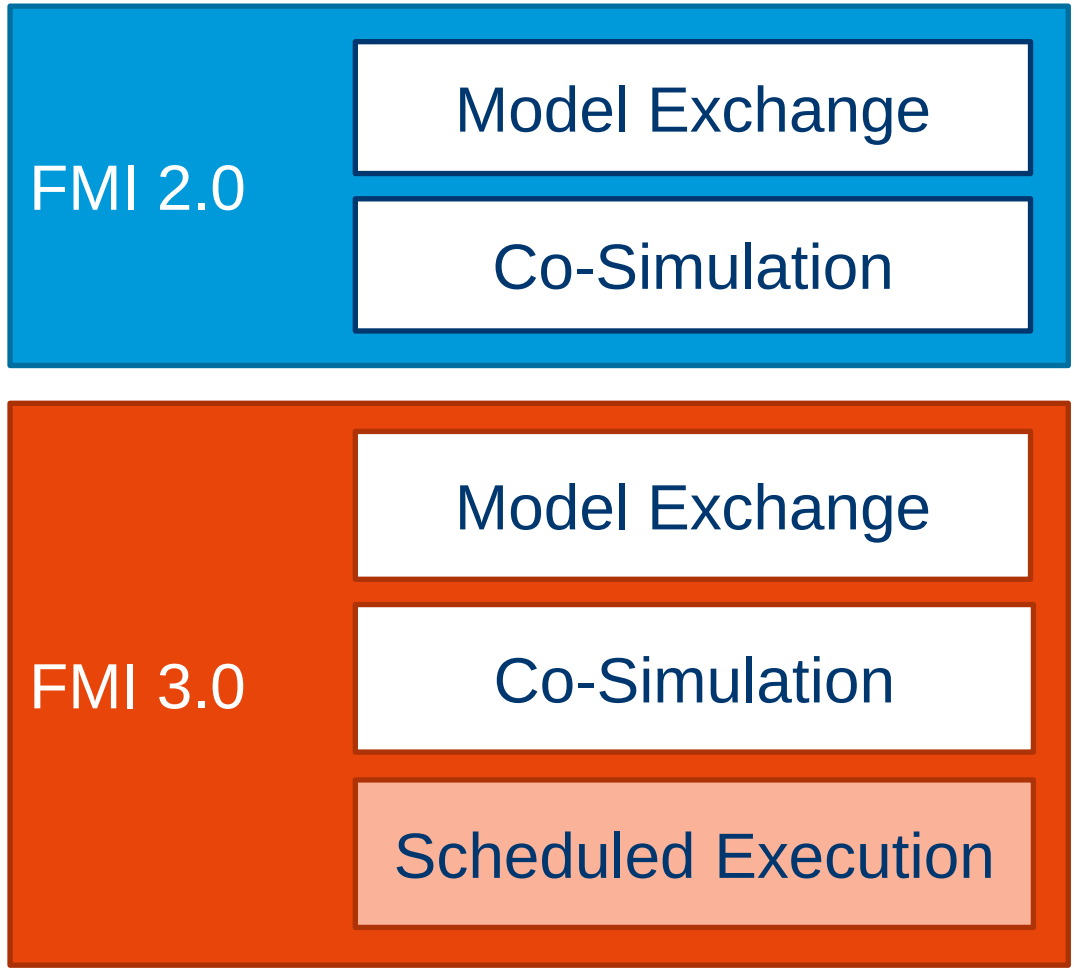
Combined from multiple development partners

Result:

- Support workshare with IP protection

Related:

- New Types



FMI 3.0: Layered Standard

Use Case:

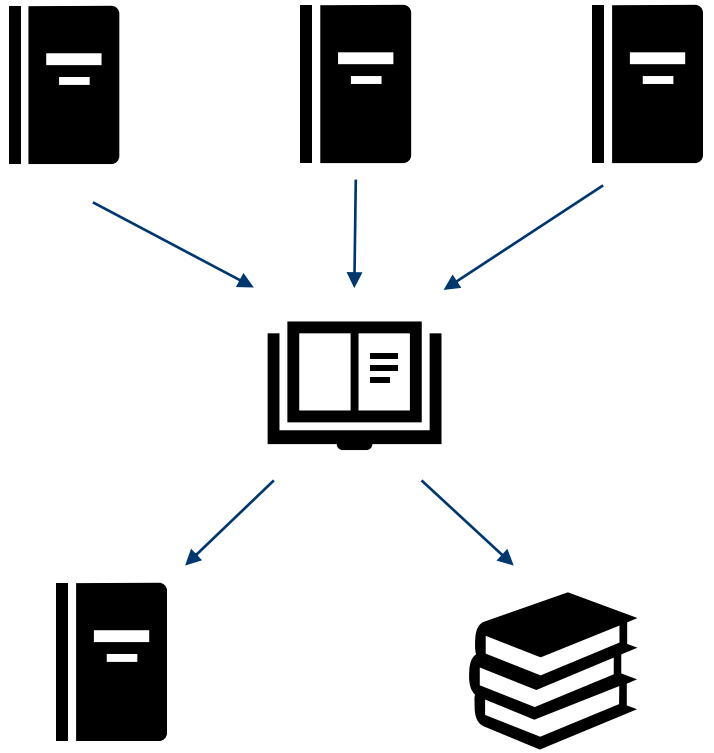
- Use FMI as base for specialized, domain-specific standards, e.g.
  - Domain specific terminal definitions
  - More description formats, like ASAM ASAP2 for vECUs

Result:

- Leverage the power of FMI,
  without adding complexity to FMI core standard

Related:

- Layered XCP proposal
- Layered Bus proposal



Miscellaneous

- Alias variable names are now specified by a list of alias names for each variable and no longer by a separate variable with the same `valueReference`.
- Dependencies might change at runtime due to variable structure of the model or due to changes of array sizes. Dependencies for (array) variables can now be retrieved at runtime.
- Asynchronous execution of `fmi2DoStep` was removed for simplification. This feature was never used and can be implemented by the importer.
- Improvement and clarification of source code FMUs for better platform independency.

- Improvement of specification document
  - Reuse of concepts between Model Exchange, Co-Simulation and Scheduled Execution
  - Avoid redundundancies, excessive use of links instead

Roadmap

- FMI 3.0 will be published as soon as the quality gates according to the FMI Development Process are fulfilled
- Soon the last Alpha, then Beta will be released
- Support prototype implementations by PlugFests
- Resources:
  - Development process can be tracked on GitHub: https://github.com/modelica/fmi-standard
  - FMPy is permanently updated to support FMI 3.0: https://github.com/CATIA-Systems/FMPy
  - Reference FMUs: https://github.com/modelica/Reference-FMUs